

f13builder, a Tool for Rapid Creation and Review of the ADCIRC Nodal Attribute File

Taylor Asher
taylorgasher@gmail.com
URS

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Overview

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Tool Philosophy

- ☼ Quick ‘n easy (just watch)
- ☼ Shell (bash) + Fortran
 - ☼ bash primarily a wrapper for new and existing Fortran codes
- ☼ Modular
 - ☼ Each attribute handled separately (some optional overlap)
- ☼ Documented
- ☼ No direct control over “minor” parameters (e.g. attribute units)
 - ☼ Users can alter source if desired
- ☼ Not too concerned with backwards compatibility

How It Works

- ☀ Parse input file to determine nodal attributes and parameters, adding headers for each attribute to fort.13 file
- ☀ For each nodal attribute:
 - ☀ Create an input file to the Fortran program for that attribute
 - ☀ Run Fortran program, creating nodal attribute info
 - ☀ Append info for attribute to fort.13 file

```
fort.13                                !filfort13 - output fort.13 nodal attribute file
FLBB11.grd                             !filfort14 - fort.14 mesh file
../lcccap/flbb10_ccap_withseagrass.txt !fillc - land cover file
7                                       !nattr - number of nodal attributes
mannings_n_at_sea_floor               !curnamattr - nodal attribute name
../lcccap/ccap2mnasf                  !fillc2mnasf - mnasf land cover conversion table file
n y                                    !diflcmnasf difdefmnasf - mnasf different land cover an
0.02                                  !defmnasf - mnasf default value
primitive_weighting_in_continuity_equation !curnamattr - nodal attribute name
```

How It Works

Text in *italics* are informational, text in **bold** are parameters in the file.

General:

- **filfort13** – fort.13 (nodal attribute) output file name
- **filfort14** – fort.14 (mesh) file name
- **filc** – land cover file name (can be a dummy name if no land cover is used)
- **nattr** – number of nodal attributes
- *for cnt1=1..nattr*
 - **curnamattr** – name of current attribute
 - *parameters of current attribute (may be multiple lines)*

For specific attributes:

- **mannings_n_at_sea_floor**
 - **filc2mnasf** – file containing the table converting land use codes to mnasf values
 - **diflcmnasf difdefmnasf** – whether a different land cover dataset should be used rather than **filc** (y=yes n=no), and whether a different default value should be used (y=yes n=no, default is 0)
 - *if diflcmnasf=y*
 - **filcmnasf** – land cover file name for mnasf
 - *if difdefmnasf=y*
 - **defmnasf** – default value for mnasf
- **primitive_weighting_in_continuity_equation**
 - *none*
- **surface_canopy_coefficient**
 - **filc2scc** – file containing the table converting land use codes to scc values
 - **diflcscc** – whether a different land cover dataset should be used rather than **filc**, y=yes n=no
 - *if diflcscc=y*
 - **filcscc** – land cover file name for scc

Nodal Attributes

- ☀ `mannings_n_at_sea_floor` (**`mnasf`**) – land cover-driven spatially varying bottom friction
- ☀ `primitive_weighting_in_continuity_equation` (**`pwice`**) – see Tau0 documentation
- ☀ `sea_surface_height_above_geoid` (**`sshag`**) – starting water elevation
- ☀ `surface_canopy_coefficient` (**`scc`**) – land cover-driven zeroing of wind stress
- ☀ `surface_directional_effective_roughness_length` (**`sderl`**) – land cover-driven wind reduction
- ☀ `surface_submergence_state` (**`sss`**, my favorite) – initialize nodes as “dry”
- ☀ `wave_refraction_in_swan` (**`wris`**) – disable wave refraction in specified area(s)

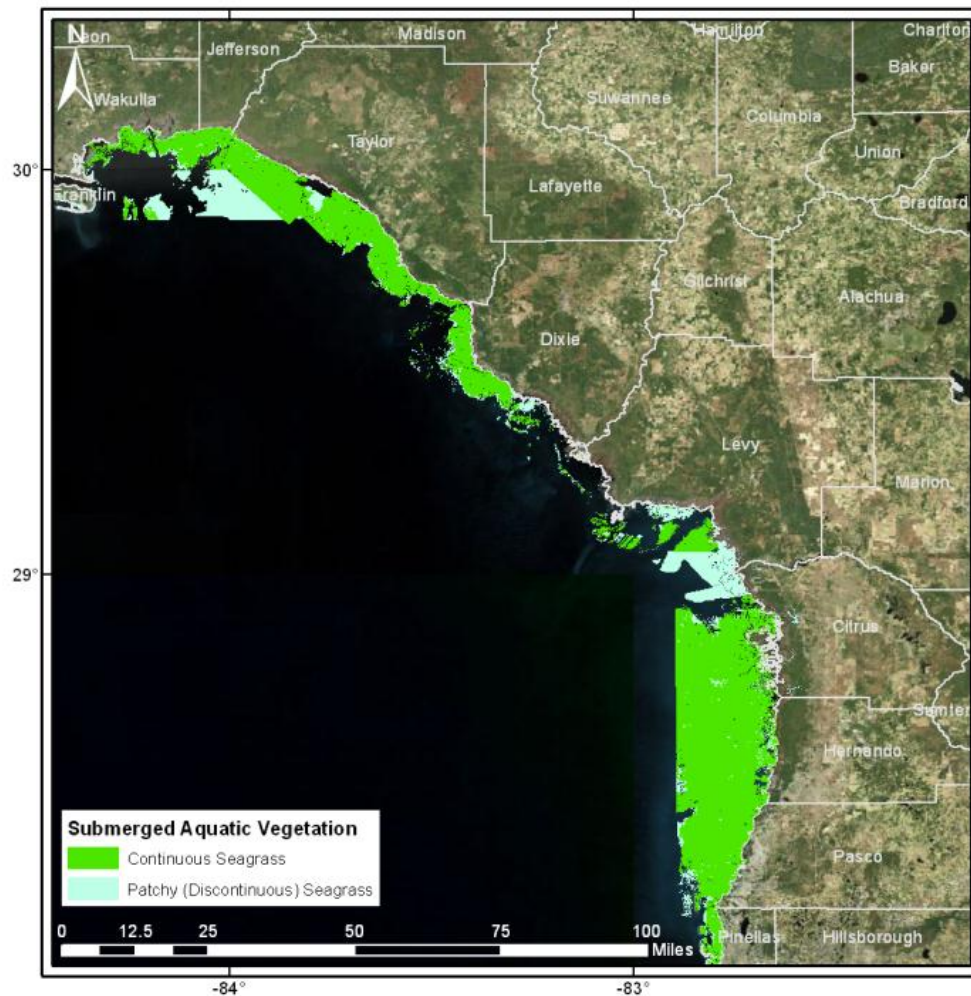
- ☀ **Anything else you want?**

Land Cover-Dependent

- ☀ Code requires:
 - ☀ Land cover dataset (NLCD, GAP, CCAP, etc.)
 - ☀ Land cover conversion table (NLCD & CCAP tables available)
 - ☀ Other code-specific standard inputs
- ☀ Allows specification of separate land cover datasets for different attributes

Land cover code	mnasf	scc	sderl	Description
11	0.02	1	0.001	!Open Water
12	0.01	1	0.012	!Perennial Ice/Snow
21	0.02	1	0.1	!Developed - Open Space
22	0.05	1	0.3	!Developed - Low Intensity
23	0.1	1	0.4	!Developed - Medium Intensity
24	0.15	1	0.55	!Developed - High Intensity
31	0.09	1	0.04	!Barren Land (Rock/Sand/Clay)
32	0.04	1	0.09	!Unconsolidated Shore
41	0.1	0	0.65	!Deciduous Forest
42	0.11	0	0.72	!Evergreen Forest
43	0.1	0	0.71	!Mixed Forest
51	0.04	1	0.1	!Dwarf Scrub
52	0.05	1	0.12	!Shrub/Scrub
71	0.034	1	0.04	!Grassland/Herbaceous
72	0.03	1	0.03	!Sedge/Herbaceous
73	0.027	1	0.025	!Lichens
74	0.025	1	0.02	!Moss
82	0.037	1	0.06	!Cultivated Crops

Land Cover-Dependent



sss & sshag

☼ surface_submergence_state

☼ Code requires:

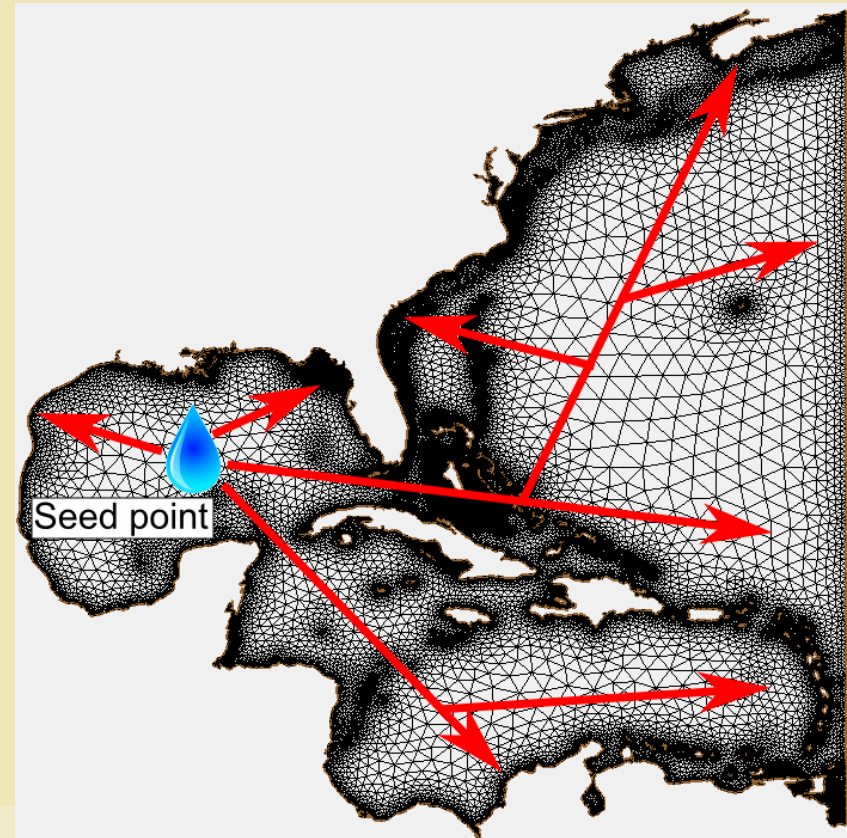
☼ Seed coordinates (x,y,z)

☼ Extrapolates to cover basin (great tool for identifying v-notches, holes in barriers)

☼ Can be set to use sshag default values

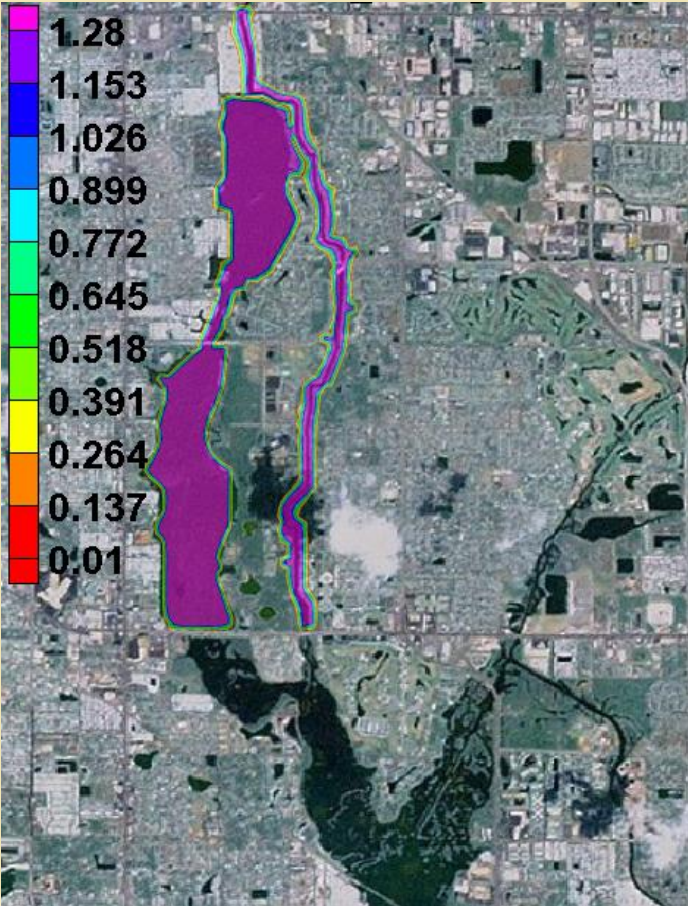
☼ sea_surface_height_above_geoid

☼ Same process

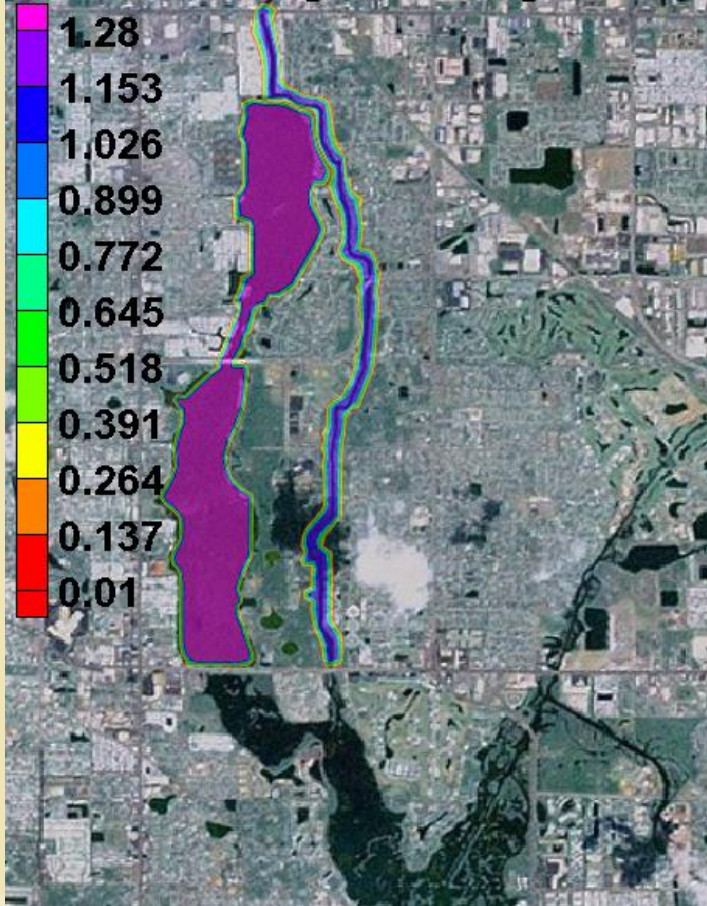


sss & sshag

☀ whoops



☀ fixed hole in barrier



wris

- ☀ wave_refraction_in_swan

- ☀ Code requires:

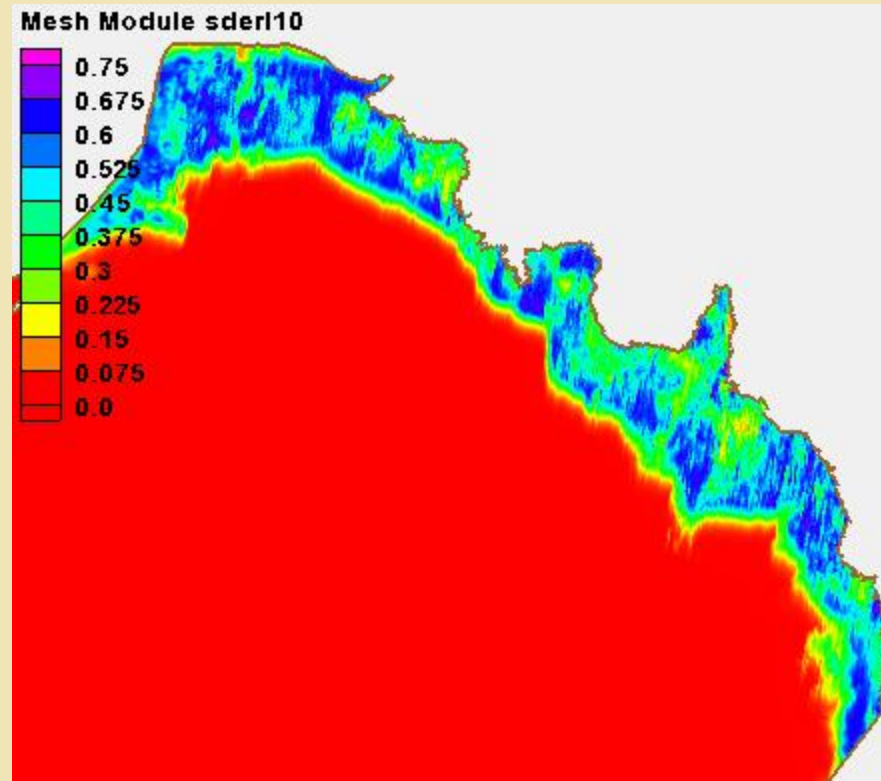
 - ☀ (x1,y1),(x2,y2) bounding box

- ☀ May expand to work with arbitrary polygon(s) as input

- ☀ Does anyone still use this attribute?

● Checker Utility

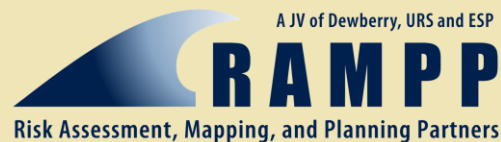
- ☼ Simple bash/Fortran tool to turn fort.13 into .63-style files
- ☼ Can specify a single attribute by name or use “--all” flag to parse whole file
- ☼ Then visualize!



Acknowledgments

- ☀ mannings_n_finder.f – Crystal Fulcher
- ☀ surface_canopy.f – Crystal Fulcher
- ☀ surface_roughness_calc.f – Crystal Fulcher, Craig Mattocks
- ☀ tau0_gen.f – Robert Weaver
- ☀ inflate.F author

- ☀ Anyone else who contributed to any of the above codes that I've basically stolen for this tool



FEMA

END

Questions?

